

Stage:

Two (2) grounded guad boxes for backline, one (1) on stage right for keyboards, one (1) stage center for pedalboard.

Minimum Mic Breakdown:

- (2) Vocal Mics
- (3) Amp Mics
- (6) Drum Mics
- (4) DI

Minimum Mic Stand Breakdown:

- (8) Boom
- (4) Short Boom

Monitor Mixes:

2 = Half3 = Loud

Drum Wedge (Kelly)

- (3) Kick / Snare / Hat
- (2) Bass
- (1) Guitar 1
- (2) Guitar 2
- (1) Vox 1
- (1) Vox 2
- (1) Keyboard 1
- (1) Keyboard 2
- (1) Loops

Stage Left (Scott)

- (3) Kick / Snare / Hat
- (2) Bass
- (1) Guitar 1
- (2) Guitar 2
- (2) Vox 1
- (2) Vox 2
- (2) Keyboard 1
- (2) Keyboard 2
- (2) Loops

1 = Low

- Center (Dave) (1) Kick/Snare/Hat
- (2) Guitar 1
- (2) Guitar 2
- (3) Vox 1
- (3) Keyboard 1
- (3) Keyboard 2

Stage Right (Kris)

- (1) Kick / Snare / Hat
- (2) Guitar 2
- (3) Vox 1
- (3) Vox 2
- (1) Keyboard 1
- (1) Keyboard 2
- (2) Loops